

ABINGDON PRIMARY SCHOOL NET/WALL PROGRESSION

CONCEPTUAL KNOWLEDGE/ THINKING	Understand the concept of aiming, hitting into space and taking ball to a good position for aiming Use skills differently, trying to win by changing the way they use skills in reaction to opponent Describe what they have done or seen others doing	Show a good awareness of others in running, chasing and avoiding games, making simple decisions about when and where to run Choose and use tactics to suit different situations. React to situations in a way that helps their partners and makes it difficult for their opponents Know how to score and keep the rules of the games	Vary length, height & speed of ball to beat opponent Choose good places to stand when receiving and give reasons for their choice Use rules and keep games going without disputes.	Can use tactics (length, speed height) to send ball Can use tactics to defend own Court	Spot the spaces in their opponent's court and try to hit the ball towards them. Position themselves well on court Change speed in attack and know what to do to score points in the games. Try things out and ask help to	Position themselves well on court and use space effectively Show awareness of which skills relate to different parts of a game, or to different roles in a game Recognise, find and use space well in the games
SMSC	Copy what they see and say why it is good	React to situation to help partners Begin to anticipate what they will feel like after playing games	Explain choices & rules Describe what is successful in their own and other's play	can keep rules effectively and fairly Identify aspects of their game that need improving, and say how and where they could go about improving them	Work well with others, adapting their play to suit their own and others' strengths	themselves into different roles then decide what they need to practise Know how to make the most of strengths and weaknesses in games